

# POWERFRAME ERRATA



## CORE RULEBOOK v1.2

### Revisions

#### Parameters

- p134: Changed *Range:self* to Res -1.
- p135: Modified description of *durationX*.

#### Major Arcana

- p136–138: Updated Res values in the table as detailed below.
- p139: AMMUNITION – Changed to Res 6; removed Area restriction; Attack roll can sometimes be made as part of the Casting.
- p139: ANALYSE – added Resistance (Willpower or Subterfuge).
- p139: BLESS – Changed to Res 4.
- p140: CONDENSE – Revised progressions; added “one step” limitation; changed Resistance (Owner’s Willpower or None).
- p140: COUNTERACT – Changed to [penalty...], “ignore points... up to Magic in total.”
- p140: CRITICAL – Changed effect to Margin+2.
- p140: CURSE – Changed to Res 4.
- p142: ENCHANT – Changed to Res 8.
- p142: EXPAND – Revised progressions; added “one step” limitation; changed Resistance (Owner’s Willpower or None).
- p143: IMBUE – Changed to Res 6; added “Imbued Spells with Duration:reserve only work for a single Turn unless the Target is able to Reserve the appropriate Casting cost.”
- p143: IMMUNE – Removed Duration restrictions.
- p143: IMPEDE – Changed to Res 2.
- p144: INTANGIBLE – Added “If the Spell ends while inside a solid object, the Target remains Intangible but loses 1d6 Health at the start of each turn until they can enter an open space and become solid.”
- p144: LIBERATE – Changed to Res 2.
- p145: POWERLINK – Added “Once Cast, the Spell can remain in effect at any distance.”
- p146: RESTORE – Revised same-pool restriction to “1 point in total”.
- p147: TELEKINESIS – Changed to Res 4; changed description to “Move the Target [matter, subject] up to 1 Hex per point of Magic. Creatures may Resist with Strength, reducing the number of Hexes moved.”

- p147: TELEPATHY – Removed Range restriction; added “This Arcana may use Duration:reserve without Range:self.”
- p148: TELEPORT – Changed to Res 8.
- p148: TRANSMUTE – Changed to “nonliving” matter; changed Resistance (Owner’s Willpower or None).
- p148: TUMBLE – Changed to Res 4.

#### Minor Arcana

- p149: Changed *vacuum* to Res 2.
- p149: Added *Crystal, Ice, Jelly, Resin, Stone* to “Matter”.

#### General

- p125: Revised Res cost of *Range:self* in example.
- p126: Revised Res cost of *Range:self* in example.
- p130–131: Updated Priest and Martial Artist Resistances based on the above changes.
- p133: Updated Parameter Sets to reflect change to *Range:self*.
- p151–153: Revised Example Spells based on the above changes.
- MYSTIC RECORD SHEET: Updated *Range:self* Res cost.

#### Formatting

- p144: Added missing line-break before MIMIC Major Arcana.
- p149: Fixed alphabetical order on Scale Minor Arcana.